

Learning Dojo Packt

Sami Salkosuo

Learning Dojo Peter Svensson, 2008 The book is an example-based tutorial. Once the basics are done, it takes the reader through creating a number of examples, each focussed on a different interface task or visual effect. This book is for web developers with JavaScript knowledge, who want to use Dojo for developing dynamic Web 2.0 applications. Readers need basic web-page creation skills, HTML and CSS, and should be comfortable with the syntax of JavaScript.

Mastering JavaScript Design Patterns Simon Timms, 2016-06-29 Write reliable code to create powerful applications by mastering advanced JavaScript design patterns About This Book Learn how to use tried and true software design methodologies to enhance your JavaScript code Discover robust JavaScript implementations of classic and advanced design patterns Packed with easy-to-follow examples that can be used to create reusable code and extensible designs Who This Book Is For This book is ideal for JavaScript developers who want to gain expertise in object-oriented programming with JavaScript and the new capabilities of ES-2015 to improve their web development skills and build professional-quality web applications. What You Will Learn Harness the power of patterns for tasks ranging from application building to code testing Rethink and revitalize your code with the use of functional patterns Improve the way you organize your code Build large-scale apps seamlessly with the help of reactive patterns Identify the best use cases for microservices Get to grips with creational, behavioral, and structural design patterns Explore advanced design patterns including dependency injection In Detail With the recent release of ES-2015, there are several new object-oriented features and functions introduced in JavaScript. These new features enhance the capabilities of JavaScript to utilize design patterns and software design methodologies to write powerful code. Through this book, you will explore how design patterns can help you improve and organize your JavaScript code. You'll get to grips with creational, structural and behavioral patterns as you discover how to put them to work in different scenarios. Then, you'll get a deeper look at patterns used in functional programming, as well as model view patterns and patterns to build web applications. This updated edition will also delve into reactive design patterns and microservices as they are a growing phenomenon in the world of web development. You will also find patterns to improve the testability of your code using mock objects, mocking frameworks, and monkey patching. We'll also show you some advanced patterns including dependency injection and live post processing. By the end of the book, you'll be saved of a lot of trial and error and developmental headaches, and you will be on the road to becoming a JavaScript expert. Style and approach Packed with

several real-world use cases, this book shows you through step-by-step instructions how to implement the advanced object-oriented programming features to build sophisticated web applications that promote scalability and reusability.

Practical Node-RED Programming Taiji Hagino,2021-03-22 Use a low-code programming approach to create event-driven applications from scratch by wiring together hardware devices, APIs, and online services Key FeaturesDiscover how you can automate the Internet of Things (IoT) without writing huge blocks of codeLearn how to wire together flows using a browser-based visual editorHandle IoT data with little to no coding knowledgeBook Description Node-RED is a free and open source flow-based programming tool used to handle IoT data that allows programmers of any level to interconnect physical I/O, cloud-based systems, databases, and APIs to build web applications without code. Practical Node-RED Programming is a comprehensive introduction for anyone looking to get up to speed with the Node-RED ecosystem in no time. Complete with hands-on tutorials, projects, and self-assessment questions, this easy-to-follow guide will help you to become well versed in the foundations of Node-RED. You'll learn how to use Node-RED to handle IoT data and build web applications without having to write complex code. Once you've covered the basics, you'll explore various visual programming techniques and find out how to make sample flows as you cover web development, IoT development, and cloud service connections, and finally build useful real-world applications. By the end of this book, you'll have learned how to use Node-RED to develop a real-world application from scratch, which can then be implemented in your business. What you will learnUnderstand the history of Node-RED and why you need to learn a flow-based programming toolUse Node-RED to build Node.js-based applicationsHandle data for IoT devices using Node-RED flowsExplore advanced Node-RED features such as connecting repositories and customizing the flow editorFind out what the MQTT protocol is and how it relates to Node-REDCreate and publish your own nodes and flows using the Node-RED libraryWho this book is for This Node-RED book is for web developers and IoT engineers with some background in JavaScript and Node.js. Although not necessary, familiarity with the concepts of electronics will help you to make the most out of this book.

Backbase 4 RIA Development Ghica Van Emde Boas,Sergey Ilinsky,2009-12-09 Create Enterprise-grade Rich Internet Applications using the Backbase client framework.

Building Web and Mobile ArcGIS Server Applications with JavaScript Eric Pimpler,2014 An easy to follow tutorial, this book uses a step-by-step approach with exercises designed to give you hands-on experience with this technology. If you are a web or mobile application developer, who wants to create GIS applications in your respective platform, this book is ideal for you. You will need Java Script programming experience to get the most out of this book. Although designed as an introductory to intermediate level book, it will also be useful for more advanced developers who are new to the topic of developing applications with ArcGIS Server.

Easy Web Development with Wavemaker Edward Callahan,2013-01-01 A step-by-step guide. Web application

developers who wish to use Wavemaker. This would be a handy guide for all users including newbies, hence no prior knowledge of Wavemaker is required.

Moodle JavaScript Cookbook Alastair Hole,2011 This is a cookbook that contains a list of recipes explaining step-by-step how to use JavaScript in Moodle. The first two chapters concentrate on the basics of how to start working with JavaScript and the YUI while the later chapters show how to use these techniques as a basis for implementing more complete functionality. This book is aimed at developers and administrators comfortable with customizing Moodle with the use of plugin modules, themes, and patches who want to make their site more dynamic. If you have prior knowledge of HTML, PHP, and CSS and a good working knowledge of the underlying structure of Moodle, then this book is for you. No prior experience with JavaScript is needed.

Building Microservices with Go Nic Jackson,2017-07-27 Your one-stop guide to the common patterns and practices, showing you how to apply these using the Go programming language About This Book This short, concise, and practical guide is packed with real-world examples of building microservices with Go It is easy to read and will benefit smaller teams who want to extend the functionality of their existing systems Using this practical approach will save your money in terms of maintaining a monolithic architecture and demonstrate capabilities in ease of use Who This Book Is For You should have a working knowledge of programming in Go, including writing and compiling basic applications. However, no knowledge of RESTful architecture, microservices, or web services is expected. If you are looking to apply techniques to your own projects, taking your first steps into microservice architecture, this book is for you. What You Will Learn Plan a microservice architecture and design a microservice Write a microservice with a RESTful API and a database Understand the common idioms and common patterns in microservices architecture Leverage tools and automation that helps microservices become horizontally scalable Get a grounding in containerization with Docker and Docker-Compose, which will greatly accelerate your development lifecycle Manage and secure Microservices at scale with monitoring, logging, service discovery, and automation Test microservices and integrate API tests in Go In Detail Microservice architecture is sweeping the world as the de facto pattern to build web-based applications. Golang is a language particularly well suited to building them. Its strong community, encouragement of idiomatic style, and statically-linked binary artifacts make integrating it with other technologies and managing microservices at scale consistent and intuitive. This book will teach you the common patterns and practices, showing you how to apply these using the Go programming language. It will teach you the fundamental concepts of architectural design and RESTful communication, and show you patterns that provide manageable code that is supportable in development and at scale in production. We will provide you with examples on how to put these concepts and patterns into practice with Go. Whether you are planning a new application or working in an existing monolith, this book will explain and illustrate with practical examples how teams of all sizes can start solving problems with microservices. It will help you

understand Docker and Docker-Compose and how it can be used to isolate microservice dependencies and build environments. We finish off by showing you various techniques to monitor, test, and secure your microservices. By the end, you will know the benefits of system resilience of a microservice and the advantages of Go stack. Style and approach The step-by-step tutorial focuses on building microservices. Each chapter expands upon the previous one, teaching you the main skills and techniques required to be a successful microservice practitioner.

ASP.NET Core 5 and Angular Valerio De Sanctis, 2021-01-29 Build robust modern web applications using .NET 5, Entity Framework Core, and Angular 11 Key Features Updated with the latest features and additions in ASP.NET Core 5 and Angular 11 Design, build, and deploy a Single Page Application or Progressive Web App Adopt a full stack approach to handle data management, Web APIs, application design, testing, SEO, security, and deployment Book Description Learning full-stack development calls for knowledge of both front-end and back-end web development. ASP.NET Core 5 and Angular, Fourth Edition will enhance your ability to create, debug, and deploy efficient web applications using ASP.NET Core and Angular. This revised edition includes coverage of the Angular routing module, expanded discussion on the Angular CLI, and detailed instructions for deploying apps on Azure, as well as both Windows and Linux. Taking care to explain and challenge design choices made throughout the text, Valerio teaches you how to build a data model with Entity Framework Core, alongside utilizing the Entity Core Fluent API and EntityTypeConfiguration class. You'll learn how to fetch and display data and handle user input with Angular reactive forms and front-end and back-end validators for maximum effect. Later, you will perform advanced debugging and explore the unit testing features provided by xUnit.net (.NET 5) and Jasmine, as well as Karma for Angular. After adding authentication and authorization to your apps, you will explore progressive web applications (PWAs), learning about their technical requirements, testing, and converting SWAs to PWAs. By the end of this book, you will understand how to tie together the front end and back end to build and deploy secure and robust web applications. What you will learn Implement a web API interface with ASP.NET Core and consume it with Angular using RxJS observables Set up an SQL database server using a local instance or a cloud data store Perform C# and TypeScript debugging using Visual Studio 2019 Create TDD and BDD unit tests using xUnit, Jasmine, and Karma Perform DBMS structured logging using third-party providers such as SeriLog Deploy web apps to Windows and Linux web servers, or Azure App Service, using IIS, Kestrel, and nginx Who this book is for This book is for experienced ASP.NET developers who already possess some familiarity with ASP.NET Core and Angular and are looking to learn how to use them effectively together. The fully documented code samples (also available on GitHub) and the step-by-step implementation tutorials make this book easy to follow.

JavaFX 1.2 Application Development Cookbook Vladimir Vivien, 2010-08-24 Over 60 recipes to create rich Internet applications with many exciting features.

OpenLayers Cookbook Antonio Santiago Perez, 2012-08-24 Over 60 recipes to create GIS web applications with the open

source JavaScript library.

Hands-On Dependency Injection in Go Corey Scott,2018-11-27 Explore various dependency injection methods in Go such as monkey patching, constructor injection, and method injection Key Features Learn to evaluate Code UX and make it better Explore SOLID principles and understand how they relate to dependency injection Use Google's wire framework to simplify dependence management Book Description *Hands-On Dependency Injection in Go* takes you on a journey, teaching you about refactoring existing code to adopt dependency injection (DI) using various methods available in Go. Of the six methods introduced in this book, some are conventional, such as constructor or method injection, and some unconventional, such as just-in-time or config injection. Each method is explained in detail, focusing on their strengths and weaknesses, and is followed with a step-by-step example of how to apply it. With plenty of examples, you will learn how to leverage DI to transform code into something simple and flexible. You will also discover how to generate and leverage the dependency graph to spot and eliminate issues. Throughout the book, you will learn to leverage DI in combination with test stubs and mocks to test otherwise tricky or impossible scenarios. *Hands-On Dependency Injection in Go* takes a pragmatic approach and focuses heavily on the code, user experience, and how to achieve long-term benefits through incremental changes. By the end of this book, you will have produced clean code that's easy to test. What you will learn Understand the benefits of DI Explore SOLID design principles and how they relate to Go Analyze various dependency injection patterns available in Go Leverage DI to produce high-quality, loosely coupled Go code Refactor existing Go code to adopt DI Discover tools to improve your code's testability and test coverage Generate and interpret Go dependency graphs Who this book is for *Hands-On Dependency Injection in Go* is for programmers with a few year s experience in any language and a basic understanding of Go. If you wish to produce clean, loosely coupled code that is inherently easier to test, this book is for you.

FreeRADIUS Beginner's Guide Dirk Van der Walt,2011-09-08 Manage your network resources with FreeRADIUS by mastering authentication, authorization and accounting.

Web Penetration Testing with Kali Linux Gilberto Najera-Gutierrez,Juned Ahmed Ansari,2018-02-28 Build your defense against web attacks with Kali Linux, including command injection flaws, crypto implementation layers, and web application security holes Key Features Know how to set up your lab with Kali Linux Discover the core concepts of web penetration testing Get the tools and techniques you need with Kali Linux Book Description *Web Penetration Testing with Kali Linux - Third Edition* shows you how to set up a lab, helps you understand the nature and mechanics of attacking websites, and explains classical attacks in great depth. This edition is heavily updated for the latest Kali Linux changes and the most recent attacks. Kali Linux shines when it comes to client-side attacks and fuzzing in particular. From the start of the book, you'll be given a thorough grounding in the concepts of hacking and penetration testing, and you'll see the tools used in Kali Linux that relate to web application hacking. You'll gain a deep understanding of classicalSQL, command-injection flaws, and the

many ways to exploit these flaws. Web penetration testing also needs a general overview of client-side attacks, which is rounded out by a long discussion of scripting and input validation flaws. There is also an important chapter on cryptographic implementation flaws, where we discuss the most recent problems with cryptographic layers in the networking stack. The importance of these attacks cannot be overstated, and defending against them is relevant to most internet users and, of course, penetration testers. At the end of the book, you'll use an automated technique called fuzzing to identify flaws in a web application. Finally, you'll gain an understanding of web application vulnerabilities and the ways they can be exploited using the tools in Kali Linux. What you will learn

Learn how to set up your lab with Kali Linux Understand the core concepts of web penetration testing Get to know the tools and techniques you need to use with Kali Linux Identify the difference between hacking a web application and network hacking Expose vulnerabilities present in web servers and their applications using server-side attacks Understand the different techniques used to identify the flavor of web applications See standard attacks such as exploiting cross-site request forgery and cross-site scripting flaws Get an overview of the art of client-side attacks Explore automated attacks such as fuzzing web applications Who this book is for Since this book sets out to cover a large number of tools and security fields, it can work as an introduction to practical security skills for beginners in security. In addition, web programmers and also system administrators would benefit from this rigorous introduction to web penetration testing. Basic system administration skills are necessary, and the ability to read code is a must.

Using Drupal Angela Byron, Addison Berry, Bruno De Bondt, 2012-04-10 Take advantage of Drupal's vast collection of community-contributed modules and discover how they make this web framework unique and valuable. With this guide, you'll learn how to combine modules in interesting ways (with minimal code-wrangling) to develop several community-driven websites— including a job posting board, photo gallery, online store, product review database, and event calendar. The second edition focuses on Drupal 7, the latest version of this open source system. Each project spans an entire chapter, with step-by-step recipes to help you build out the precise functionality the site requires. With this book, developers new to Drupal will gain experience through a hands-on introduction, and experienced Drupal developers will learn real-world best practices. Learn Drupal's concepts and building blocks, and how everything works together Hit the ground running—build your first Drupal site hands-on Explore solutions that meet each project's requirements, and discover why specific modules were selected Understand the projects through case studies, including the client's needs and desires Learn how to configure modules with a bird's-eye view of how they work Discover new modules, including Drupal Commerce, Media, and Workbench

Practical Internet of Things Security Brian Russell, Drew Van Duren, 2016-06-29 A practical, indispensable security guide that will navigate you through the complex realm of securely building and deploying systems in our IoT-connected world About This Book Learn to design and implement cyber security strategies for your organization Learn to protect cyber-physical systems and utilize forensic data analysis to beat vulnerabilities in your IoT ecosystem Learn best practices to

secure your data from device to the cloud Gain insight into privacy-enhancing techniques and technologies Who This Book Is For This book targets IT Security Professionals and Security Engineers (including pentesters, security architects and ethical hackers) who would like to ensure security of their organization's data when connected through the IoT. Business analysts and managers will also find it useful. What You Will Learn Learn how to break down cross-industry barriers by adopting the best practices for IoT deployments Build a rock-solid security program for IoT that is cost-effective and easy to maintain Demystify complex topics such as cryptography, privacy, and penetration testing to improve your security posture See how the selection of individual components can affect the security posture of the entire system Use Systems Security Engineering and Privacy-by-design principles to design a secure IoT ecosystem Get to know how to leverage the burgeoning cloud-based systems that will support the IoT into the future. In Detail With the advent of Internet of Things (IoT), businesses will be faced with defending against new types of threats. The business ecosystem now includes cloud computing infrastructure, mobile and fixed endpoints that open up new attack surfaces, a desire to share information with many stakeholders and a need to take action quickly based on large quantities of collected data. . It therefore becomes critical to ensure that cyber security threats are contained to a minimum when implementing new IoT services and solutions. . The interconnectivity of people, devices, and companies raises stakes to a new level as computing and action become even more mobile, everything becomes connected to the cloud, and infrastructure is strained to securely manage the billions of devices that will connect us all to the IoT. This book shows you how to implement cyber-security solutions, IoT design best practices and risk mitigation methodologies to address device and infrastructure threats to IoT solutions. This book will take readers on a journey that begins with understanding the IoT and how it can be applied in various industries, goes on to describe the security challenges associated with the IoT, and then provides a set of guidelines to architect and deploy a secure IoT in your Enterprise. The book will showcase how the IoT is implemented in early-adopting industries and describe how lessons can be learned and shared across diverse industries to support a secure IoT. Style and approach This book aims to educate readers on key areas in IoT security. It walks readers through engaging with security challenges and then provides answers on how to successfully manage IoT security and build a safe infrastructure for smart devices. After reading this book, you will understand the true potential of tools and solutions in order to build real-time security intelligence on IoT networks.

Designing API-First Enterprise Architectures on Azure Subhajit Chatterjee, 2021-08-24 Innovate at scale through well-architected API-led products that drive personalized, predictive, and adaptive customer experiences Key Features Strategize your IT investments by modeling enterprise solutions with an API-centric approach Build robust and reliable API platforms to boost business agility and omnichannel delivery Create digital value chains through the productization of your APIs Book Description API-centric architectures are foundational to delivering omnichannel experiences for an enterprise. With this book, developers will learn techniques to design loosely coupled, cloud-based,

business-tier interfaces that can be consumed by a variety of client applications. Using real-world examples and case studies, the book helps you get to grips with the cloudbased design and implementation of reliable and resilient API-centric solutions. Starting with the evolution of enterprise applications, you'll learn how API-based integration architectures drive digital transformation. You'll then learn about the important principles and practices that apply to cloud-based API architectures and advance to exploring the different architecture styles and their implementation in Azure. This book is written from a practitioner's point of view, so you'll discover ideas and practices that have worked successfully in various customer scenarios. By the end of this book, you'll be able to architect, design, deploy, and monetize your API solutions in the Azure cloud while implementing best practices and industry standards. What you will learn

- Explore the benefits of API-led architecture in an enterprise
- Build highly reliable and resilient, cloud-based, API-centric solutions
- Plan technical initiatives based on Well-Architected Framework principles
- Get to grips with the productization and management of your API assets for value creation
- Design high-scale enterprise integration platforms on the Azure cloud
- Study the important principles and practices that apply to cloud-based API architectures

Who this book is for This book is for solution architects, developers, engineers, DevOps professionals, and IT decision-makers who are responsible for designing and developing large distributed systems. Familiarity with enterprise solution architectures and cloud-based design will help you to comprehend the concepts covered in the book easily.

DWR Java AJAX Applications Sami Salkosuo, 2008-10 The initial part guides the reader through the features of DWR and how it works to make the developer ready for practical implementation. The later part contains plenty of code (with explanations) and graphical interface-driven step-by-step examples, which the reader can try out while surfing through the book to learn by doing. This book is written for competent Java developers and assumes that you are a professional rather than hobbyist. You should be familiar with the concepts of programming, Web 2.0, and AJAX.

SAP Data Services 4.x Cookbook Ivan Shomnikov, 2015-12-03 Delve into the SAP Data Services environment to efficiently prepare, implement, and develop ETL processes

- About This Book
- Install and configure the SAP Data Services environment
- Develop ETL techniques in the Data Services environment
- Implement real-life examples of Data Services uses through step-by-step instructions to perform specific ETL development tasks

Who This Book Is For This book is for IT technical engineers who want to get familiar with the EIM solutions provided by SAP for ETL development and data quality management. The book requires familiarity with basic programming concepts and basic knowledge of the SQL language. What You Will Learn

- Install, configure, and administer the SAP Data Services components
- Run through the ETL design basics
- Maximize the performance of your ETL with the advanced patterns in Data Services
- Extract methods from various databases and systems
- Get familiar with the transformation methods available in SAP Data Services
- Load methods into various databases and systems
- Code with the Data Services scripting language
- Validate and cleanse your data, applying the Data quality methods of

the Information Steward In Detail Want to cost effectively deliver trusted information to all of your crucial business functions? SAP Data Services delivers one enterprise-class solution for data integration, data quality, data profiling, and text data processing. It boosts productivity with a single solution for data quality and data integration. SAP Data Services also enables you to move, improve, govern, and unlock big data. This book will lead you through the SAP Data Services environment to efficiently develop ETL processes. To begin with, you'll learn to install, configure, and prepare the ETL development environment. You will get familiarized with the concepts of developing ETL processes with SAP Data Services. Starting from smallest unit of work- the data flow, the chapters will lead you to the highest organizational unit—the Data Services job, revealing the advanced techniques of ETL design. You will learn to import XML files by creating and implementing real-time jobs. It will then guide you through the ETL development patterns that enable the most effective performance when extracting, transforming, and loading data. You will also find out how to create validation functions and transforms. Finally, the book will show you the benefits of data quality management with the help of another SAP solution—Information Steward. Style and approach This book is an easy-to-follow guide with step-by-step instructions to perform specific ETL development tasks.

Learn Robotics Programming Danny Staple, 2021-02-12 Develop an extendable smart robot capable of performing a complex series of actions with Python and Raspberry Pi Key Features Get up to speed with the fundamentals of robotic programming and build intelligent robots Learn how to program a voice agent to control and interact with your robot's behavior Enable your robot to see its environment and avoid barriers using sensors Book Description We live in an age where the most complex or repetitive tasks are automated. Smart robots have the potential to revolutionize how we perform all kinds of tasks with high accuracy and efficiency. With this second edition of Learn Robotics Programming, you'll see how a combination of the Raspberry Pi and Python can be a great starting point for robot programming. The book starts by introducing you to the basic structure of a robot and shows you how to design, build, and program it. As you make your way through the book, you'll add different outputs and sensors, learn robot building skills, and write code to add autonomous behavior using sensors and a camera. You'll also be able to upgrade your robot with Wi-Fi connectivity to control it using a smartphone. Finally, you'll understand how you can apply the skills that you've learned to visualize, lay out, build, and code your future robot building projects. By the end of this book, you'll have built an interesting robot that can perform basic artificial intelligence operations and be well versed in programming robots and creating complex robotics projects using what you've learned. What you will learn Leverage the features of the Raspberry Pi OS Discover how to configure a Raspberry Pi to build an AI-enabled robot Interface motors and sensors with a Raspberry Pi Code your robot to develop engaging and intelligent robot behavior Explore AI behavior such as speech recognition and visual processing Find out how you can control AI robots with a mobile phone over Wi-Fi Understand how to choose the right parts and assemble your robot

Who this book is for This second edition of Learn Robotics Programming is for programmers, developers, and robotics enthusiasts who want to develop a fully functional robot and leverage AI to build interactive robots. Basic knowledge of the Python programming language will help you understand the concepts covered in this robot programming book more effectively.

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